## 

## Agile Project Management (Implementation)

Sessio	nSession	Session Details	Week -Day	Duration
No#	mode			Hrs
1	EL-Async	<ul> <li>IU 1: Fundamentals of Agile Project Management</li> <li>and Scrum</li> <li>Agile Manifesto: Principles and Values</li> <li>Scrum Framework: Roles, Events, and</li> </ul>	Before Sync session	2
		Artifacts IU 2: Agile & Scrum Management Frameworks • Comparison of Agile Frameworks: Scrum, Kanban, Lean • Backlog Management and Agile Estimation Techniques Complete MCQ		
2	FC -Sync	IU 1: Fundamentals of Agile Project Management and Scrum IU 2: Agile & Scrum Management Frameworks Explain assignment 1 & 2	1-1	3
3	AS -Sync	Assignment 1: Distinguishing agile from waterfall – Compare Agile and Waterfall approaches and explain the benefits of Agile in dynamic environments. Assignment 2: Introducing Scrum Roles to a New Team – Present and clarify the roles of Product Owner, Scrum Master, and Development Team to new Agile team members.	1-2	3
4	EL-Async	<ul> <li>IU 3: Building and Managing Agile Teams         <ul> <li>Stages of Agile Team Formation and Dynamics</li> <li>Effective Communication and Conflict Resolution in Agile Teams</li> </ul> </li> <li>IU 4: Agile Planning, Implementation, and Risk Management</li> </ul>	Before Sync session	2

5	FC- Sync	<ul> <li>Sprint Planning, Reviews, and Feedback Loops</li> <li>Risk Identification and Mitigation in Agile Projects</li> <li>Complete MCQ</li> <li>IU 3: Building and Managing Agile Teams</li> <li>IU 4: Agile Planning, Implementation, and Risk</li> <li>Management</li> </ul>	1-3	3
		Explain assignment 3 & 4	-	
6	AS- Sync	Assignment 3: Facilitating Communication in Distributed Agile Teams – Propose tools and practices to enhance communication and collaboration in remote Agile teams. Assignment 4: Managing Scope Changes During a Sprint – Demonstrate how to address new high- priority requirements mid-sprint while maintaining focus on the sprint goal.	2-4	3
7	EL-Async	<ul> <li>IU 5: Advanced Scrum Practices and Agile Project</li> <li>Execution         <ul> <li>Advanced Scrum Metrics (Velocity, Burndown, Burnup)</li> <li>Stakeholder Engagement and Agile Leadership Techniques</li> </ul> </li> <li>Complete MCQ</li> </ul>	Before Sync session	2
8	FC-Sync	IU 5: Advanced Scrum Practices and Agile Project Execution Explain assignment 5	2-5	3
9	AS -Sync	Assignment 5: Building Trust and Collaboration in Agile Teams – Create strategies and actions to develop team trust, transparency, and cross- functional collaboration.	2-6	3
10	EL-Async	<ul> <li>IU 6: Agile Continuous Improvement and Growth</li> <li>Conducting Effective Retrospectives</li> <li>Creating a Culture of Learning and Continuous Improvement</li> <li>Complete MCQ</li> </ul>	Before Sync session	3

21	SA-Sync	Summative Assessment (Each learner)	5-9	30 min
20	PI-Async	Complete project report and submit	Before assessment	3
19	PM-Sync	Completion of the Project tasks and prepare project report	4-12	3
18	PI-Async	Completion of the task 3	Before next Sync session	3
17	PM-Sync	Project Mentoring- Explain the tasks 3. Design a continuous improvement strategy supported by performance metrics and retrospectives.	4-11	3
16	PI-Async	Completion of the task 2	Before next Sync session	3
15	PM-Sync	Project Mentoring- Explain the tasks 2. Conduct sprint planning, execution, and review simulations using a selected Agile framework.	4-10	3
.4	PI-Async	Completion of the task 1	Before next Sync session	3
13	PM-Sync	Project Mentoring- Explain the tasks 1. Develop an Agile adoption and change management plan tailored to an enterprise environment.	3-9	3
12	AS -Sync	Assignment 6: Following Up on Retrospective Action Items – Implement a process to track, document, and measure the effectiveness of actions from sprint retrospectives.	3-8	3
1	FC-Sync	IU 6: Agile Continuous Improvement and Growth Explain assignment 6	3-7	3

EL-E-Learning FC-Flipped Class AS-Assignment PM-Project Mentoring PI-Project Implementation SA-Summative Assessment Sync- Synchronous Session & Async- Asynchronous Session